

# Clifford F. Schinkel

## Digital Media Director



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[www.CliffSchinkel.com](http://www.CliffSchinkel.com)

Scappoose, Oregon

Some Travel Acceptable

A creative professional with decades of experience leading design and production teams. Commanding knowledge of many media processes, physical, virtual and interactive.

## WORK EXPERIENCE

### BIM Manager

Quality Plus Services Hillsboro, OR 2/2020 – Present

- Successfully managed global BIM 3D-engineering team to completion of electrical routing design for world-class construction project
- Coordinated with dozens of other subcontractors for solutions and adapted best practices to stay on schedule and within budget

### Creative Director

Unify Earth Network Beaverton, OR 12/2018 – 6/2019

- Designed and produced UI for cryptocurrency mobile app and platform
- Created brand identity, managed artwork guidelines for event partners
- Launched marketing campaigns online, wrote collateral and published company ebooks, directed videos, web site and sales presentation media

### Media & Affiliate Manager

The Aware Show Portland, OR 12/2012 – 5/2017

- Branded, curated and marketed online teleseries library as video products
- Operated live broadcasts, edited video, ran social media and sales funnels
- Developed customized media programs, web sites and sales graphics for dozens of guests well-known in health and the noetic sciences

### Art Director & Owner

AdSwift Portland, OR 5/2002 – 6/2011

- Designed, built and licensed brand management platform for direct mail
- Co-created sales programs with CMOs of several Fortune 500 companies
- Integrated list service APIs and custom art to on-demand digital presses

### Adjunct Professor

Portland State University Portland, OR 9/1995 – 6/2004

- Developed curriculum and taught courses for 2D and 3D digital medias

### Creative Director & Co-Founder

EyeVelocity Portland, OR 5/1996 – 10/1999

- Built vehicle accessory sales visualization company from 4 to 160 people
- Designed digital studio processes and photography cataloguing platform for automotive manufacturers, dealerships and aftermarket affiliates

### Media Director & Owner

MediaMania Portland, OR 6/1994 – 12/2001

- Successfully operated an animation, 3D-design and visualization studio
- Designed and produced interactive, experiential and non-linear media types for public exhibits, games, and virtual-reality training products

## EDUCATION

Arizona State University Tempe, AZ 1983 – 1985

- Architectural Design
- Photography

Northern Arizona University Flagstaff, AZ 1985 – 1987

- Graphic Design
- Advertising / Marketing

## SKILLS

- Creative Direction
- Project Management
- Team Leadership
- Live & Streaming Events
- 3D Visualization
- Animation
- BIM
- Projection & Experiential
- Product Development
- Video Editing
- Corporate Identity
- Brand Marketing
- Ad & Print Collateral
- Application UI
- Web Design & Social Media
- Copywriting
- Photography & Retouching
- Illustration & Publishing
- Teaching

## SOFTWARE

- **Adobe Creative Suite:** High Proficiency in Most Applications
- **Autodesk Products:** Maya, AutoCAD, NavisWorks, 3DS, Mudbox
- **Apple Products:** Final Cut Pro, Motion, All Office Applications
- **Microsoft Products:** All Office Applications, Most Team Services
- **3D Applications:** Cinema4D, Lightwave, FormZ, Poser, Zbrush
- **Print & Art Applications:** QuarkXpress, Corel Painter, Canvas
- **Web Languages:** HTML5, Javascript, CSS, SVG, WordPress

## CHARACTER

- Energetic and Autonomous in the Execution of Responsibilities
- Organized, Efficient, Meticulous Attention to Schedules and Details
- Creative and Imaginative, Able to Communicate and Inspire
- Technically Knowledgeable in a Variety of Tools and Processes
- Experienced in Serving Many Clients Across Multiple Industries